

SPACE WARS

Object: Find and destroy each others' hidden spaceships.

Rules: Players each mark (vertically or horizontally only) their "Fleet" of five ships on their "Air Space" on the coordinate plane. There must be a least one ship in each quadrant.

1. The ships should remain hidden from the opponent's view. A book works well.
2. Taking turns, players call out their "shots" attempting to get "hits" on the opponent's spaceships and destroy them.
3. "Hits" or "misses" should be marked on the other coordinate plane.
4. Use an X for a hit and an O for a miss.
5. A spaceship is destroyed when all points on the craft are hit.
6. A player wins when all 5 opponent's ships are destroyed.

Fleet

Length	Name
5 points	Death Star
4 points	Warbirds
3 points	Starship
3 points	Fighters
2 points	Starbase

